

Jon Kalb Presents a Scott Meyers Training Course

Effective Modern C++



Truly understanding Modern C++ requires more than just familiarizing yourself with `auto` type declarations, move semantics, lambda expressions, concurrency support, etc. You also need to learn how to use those features *effectively* so that your software is correct, efficient, maintainable, and portable. That's where this seminar comes in. It describes how to write truly great software using C++11 and later C++ versions—i.e. using *modern C++*.

This course is based on Scott's best-selling [*Effective Modern C++*](#).

Scott Meyers originally created this course based on his book [*Effective Modern C++*](#). Jon has updated the material for C++17 and C++20 where directly relevant).

Course Highlights

Participants will gain:

- Familiarity with how best practices in "old" C++ programming (i.e., C++98) change for modern C++.
- Awareness of the often-subtle performance implications of modern C++ features and techniques.
- An understanding of the relationships among `std::move`, `std::forward`, rvalue references, and universal references.
- Techniques for writing clear, correct, *effective* lambda expressions.
- Insights into the pros and cons of braced initialization, `noexcept` specifications, perfect forwarding, and smart pointer make functions.

Who Should Attend

Systems designers, programmers, and technical managers involved in the design, implementation, and maintenance of libraries and applications using C++11 and C++14. Participants should be familiar with the fundamental concepts introduced by C++11 (e.g., move semantics, multithreading, lambda expressions, smart pointers, etc.), but expertise is not required. (One way to acquire the appropriate background is through Scott's more introductory course, *An Overview of the New C++ (C++11/14.17)*).

Format

Lecture and question/answer. There are no hands-on exercises.



Length

Four full days (six to seven lecture hours per day).

Detailed Topic Outline

- Preliminaries
 - Distinguish lvalues and rvalues.
 - Understand type deduction.
 - (auto-related) template type deduction
 - auto type deduction
 - Observing deduced types
 - decltype type deduction
 - Function return type deduction
 - Understand `std::move` and `std::forward`.
- Moving to Modern C++



- Prefer auto to explicit types when declaring objects.
 - Remember that `auto + { expr } ⇒ std::initializer_list`.
 - Distinguish `()` and `{}` when creating objects.
 - Prefer `nullptr` to `0` and `NULL`.
 - Prefer scoped enums to unscoped enums.
 - Prefer deleted functions to private undefined ones.
 - Declare overriding functions `override`.
 - Declare functions `noexcept` if they won't emit exceptions.
 - Use `constexpr` whenever possible.
 - Make `const` member functions thread-safe.
- Smart Pointers
 - Use `std::unique_ptr` for exclusive-ownership resource management.
 - Use `std::shared_ptr` for shared-ownership resource management.
 - Prefer `std::make_unique` and `std::make_shared` to direct use of `new`.
 - Rvalue References, Move Semantics, and Perfect Forwarding
 - Distinguish universal references from rvalue references.
 - Pass and return rvalue references via `std::move`, universal references via `std::forward`.
 - Avoid overloading on universal references.
 - Understand reference collapsing.
 - Assume that move operations are not present, not cheap, and not used.
 - Familiarize yourself with perfect forwarding failure cases.
 - Lambda Expressions
 - Avoid default capture modes.
 - Use `init capture` to move objects into closures.
 - Prefer lambdas to `std::bind`.
 - The Concurrency API
 - Make `std::threads` unjoinable on all paths.

- Use `std::launch::async` with `std::async` if asynchronicity is essential.
- Be aware of varying thread handle destructor behavior.
- Create tasks, not threads.
- Consider `void` futures for one-shot event communication.
- Miscellaneous
 - Consider emplacement instead of insertion.
- Resources for Further Information

For more information on this course, [contact Jon Kalb](mailto:jon@cpp.training) at jon@cpp.training.

